



Privacy and Identity Management

in Secure Vehicular Communication (VC) Systems

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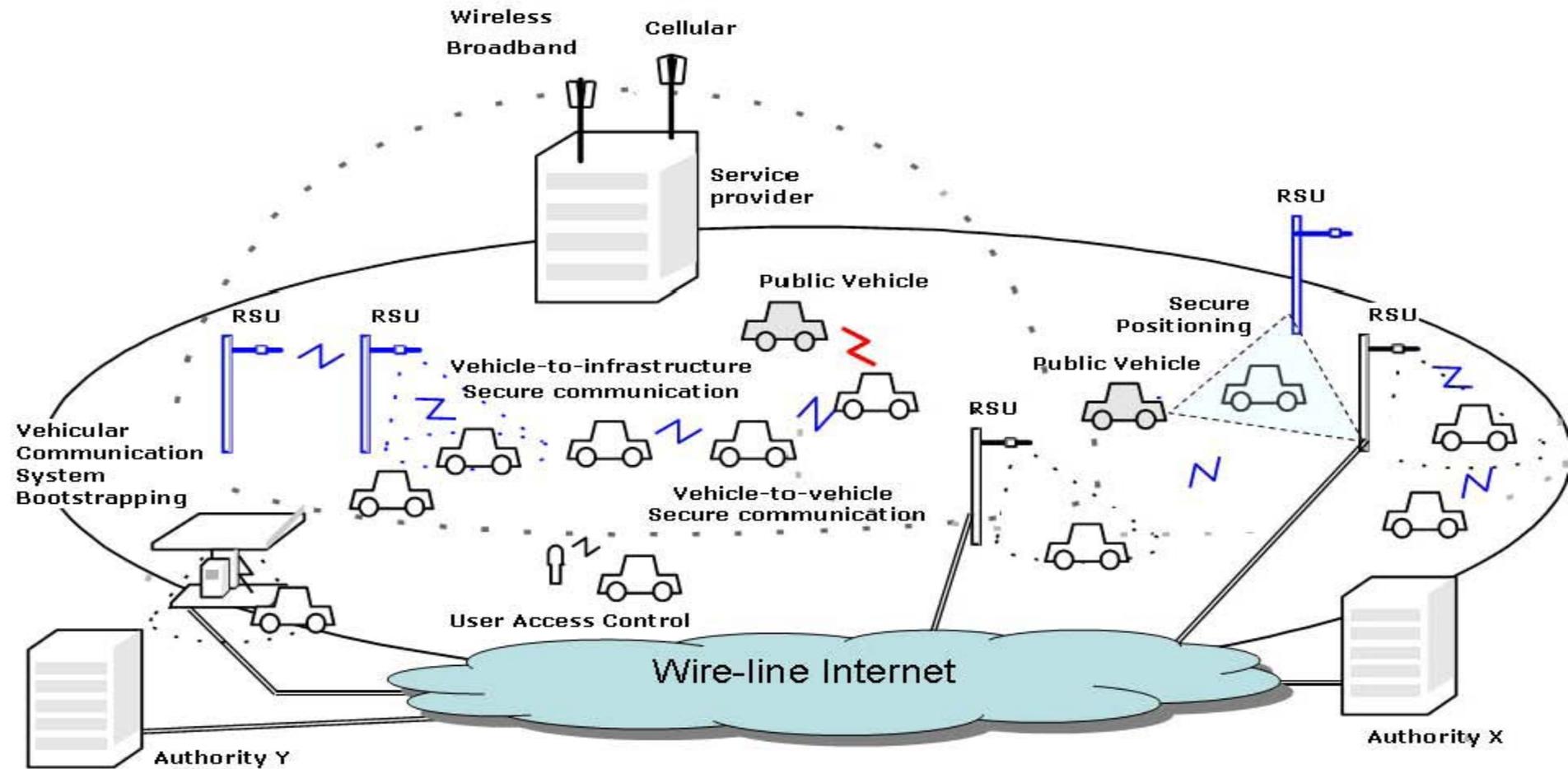
EPFL



Secure VC Architecture Overview

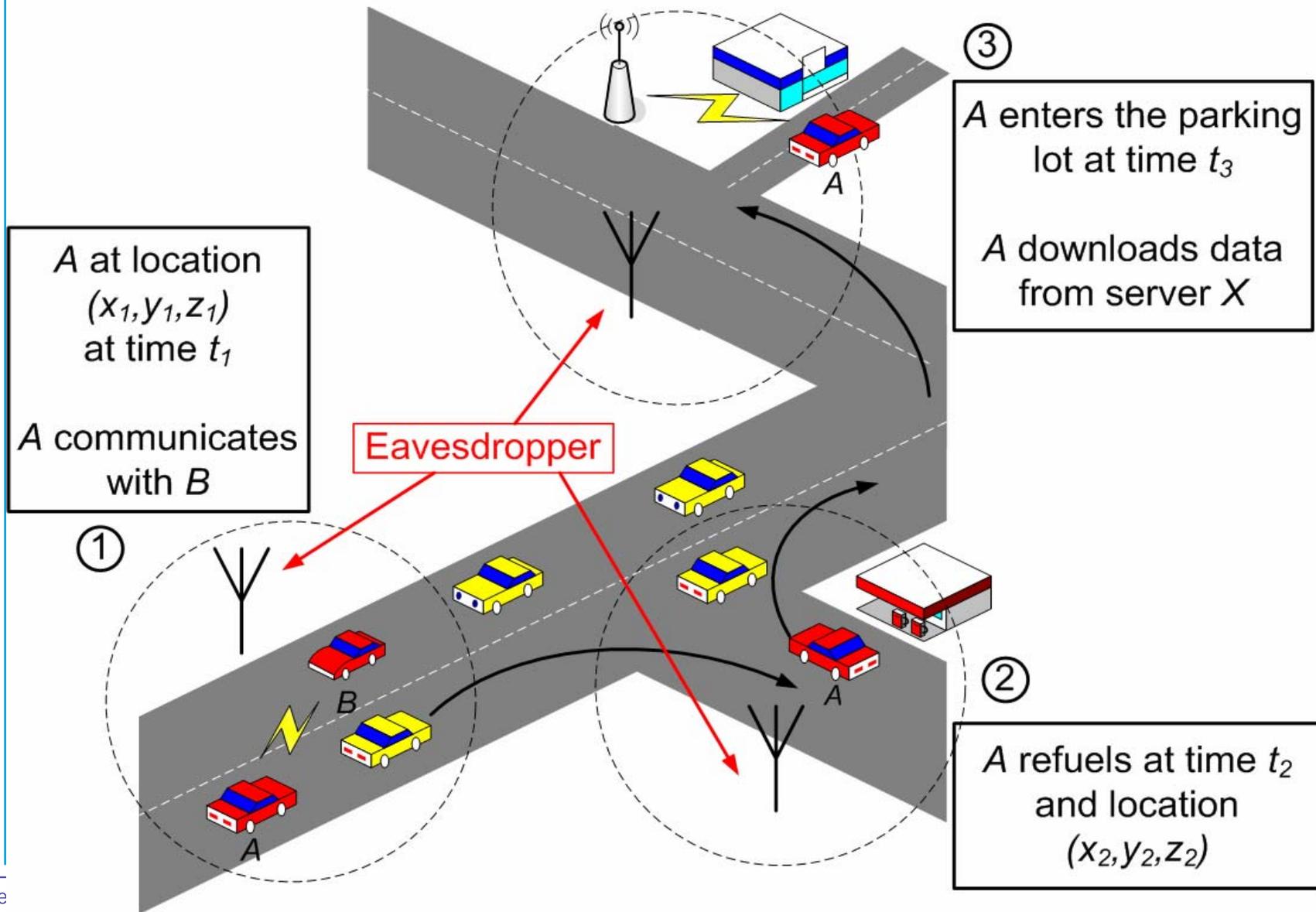
An Illustration

SEVECOM





Exploit: Vehicle and User Tracking





Pre-VC Transportation Systems *SEVECOM*

- Administered by public organizations
 - City, County, State Authorities
- Participants
 - Vehicles
 - Drivers
- Rigid identity management processes
- Liability



- Drivers and vehicles already identified in multiple ways
 - Drivers
 - Name
 - License number
 - Mailing address
 - Date of birth
 - Vehicles
 - Vehicle identification number (VIN)
 - Registration number
 - Technical information
 - Type
 - Model
 - Color



- System participants
 - Users
 - Network nodes
 - Roadside infrastructure
 - Vehicles; private, public
 - Authorities
 - Servers at the wire-line part of the network
 - Infrastructure acting as a gateway to/from the wireless part of the vehicular network
- Focus on network operation and device communication
- Binding users to vehicles is an important issue
 - Many-to-many relationship



- Relation between “physical” and VC identities
 - Integration - Adaptation
 - Extension

- VC system identity
 - “Physical world” attributes
 - Network identifiers
 - At different layers of the protocol stack
 - Service identifiers/credentials
 - Cryptographic keys and credentials



- Secure vehicular communication systems
 - Identity management
 - Privacy protection
 - Anonymity

- Why?
 - VC systems may facilitate antisocial behavior
 - Attackers will always be present
 - User requirement
 - Deployment violating rights of individuals

- Challenge
 - Are available privacy-enhancing technologies appropriate for the vehicular communications environment?
 - Security is at odds with privacy
 - Not only due to the need for liability attribution,



- Approach 1:
 - Protect sensitive data
 - Define processes and policies for privacy protection
 - Minimum private information disclosure on a need-basis only
 - Fine-grained control mechanisms for system entities to regulate private information disclosure

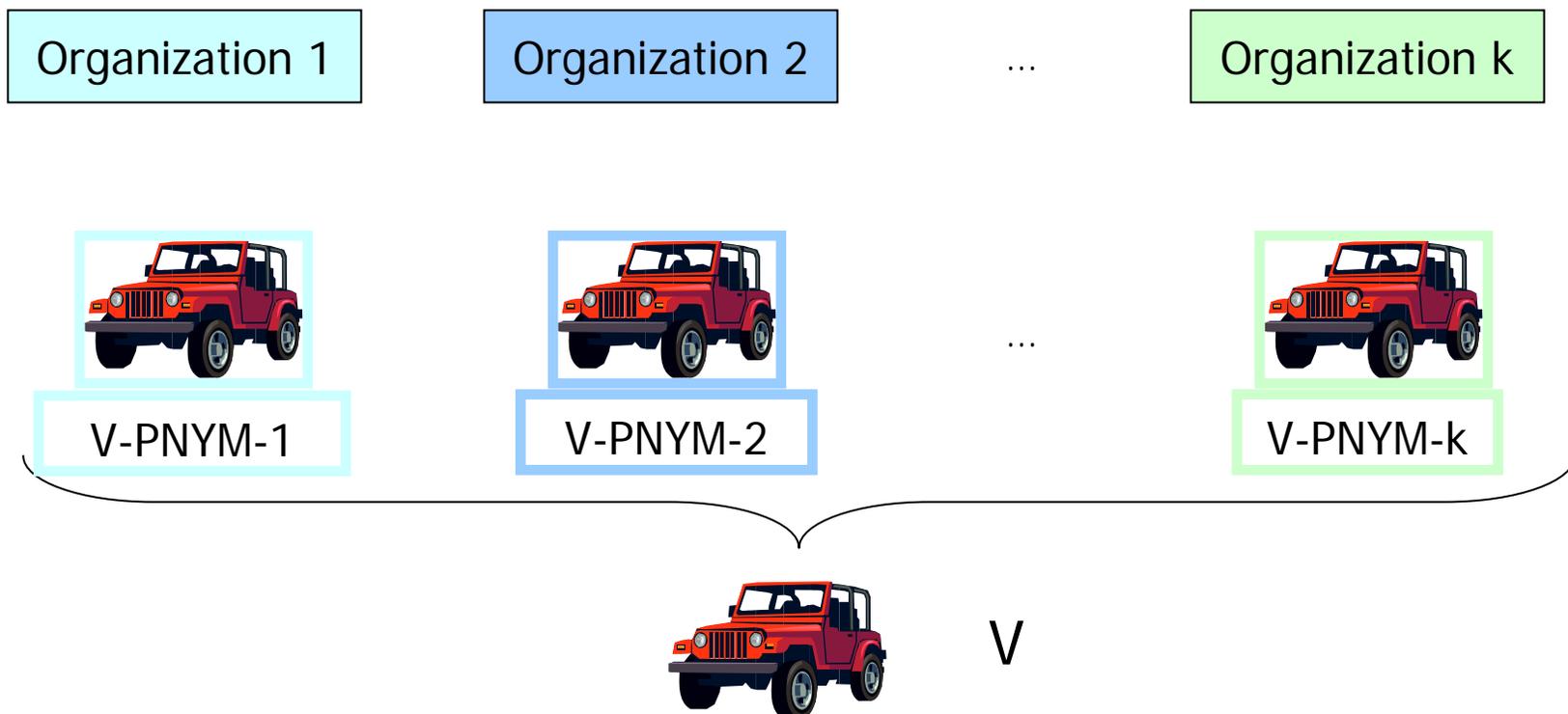


- But authentication implies identification
 - Cryptographic keys and credentials are necessary
 - Credentials, i.e., certificates, identify their subjects

- Examples
 - Service access
 - Area access control



- Approach 2:
 - Partitioning of identity into multiple partial identities (pseudonyms) each associated with a subset of attributes





- Approach 3:
 - Remove all identifying information from the credentials
 - Introduction of the “pseudonym” concept
 - D. Chaum, “Untraceable Electronic Mail, Return Addresses, and Digital Pseudonyms,” Comm. ACM 1981
 - D. Chaum, “Security without identification: Transactions to make big brother obsolete,” Comm. ACM 1985
 - Many other pseudonymous/anonymous schemes with diverse characteristics followed
 - Recently, application in VC contemplated by many research efforts, e.g., NoW, UUIm, EPFL



- Approach 4:
 - Certification authority (CA)
 - Long-term basic unique identities
 - Anonymous/Pseudonymous credential issuer(s)

- Accountability
 - Resolution of pseudonyms/anonymous credentials to long-term identities
 - Well-defined policies on the conditions that warrant (anonymity) revocation
 - Separation of privilege



- Sharing of credentials
 - Node/user A should not be able to use pseudonyms/anonymous credentials issued to node/user B
- Credential forgery
 - One or more users should not be able to forge pseudonyms/anonymous credentials
- Pseudonym linking
 - Any observer of communication (transactions) should not be able to link pseudonyms/anonymous credentials issued by distinct organizations
 - Any two or more organizations should not be able to link pseudonyms they issued to the same node/user



- Pseudonymity/anonymity cloak enables attacks
 - Attackers can inject misleading data
 - If anonymous, attackers can inject a large volume of false data
 - Unless an appropriate defense mechanism is implemented, such an attack can remain undetected for a long period of time



- VC patterns are not 'transactional'
 - Broadcast, multicast, anycast, geocast
 - Potentially any node can be a verifier

- VC systems are not user-centric
 - Vehicles play a central role
 - Vehicles could be identifiable in different ways
 - E.g., Individual subsystems of the vehicle



- Communication cannot be regulated or controlled by the node/user
 - Safety messaging and applications will be 'always-on'

- Frequent/high-rate/continuous communication
 - Dependent on network characteristics (e.g., density)

- Performance overhead can be critical
 - Even though anonymity is a prerequisite for private vehicles only
 - Infrastructure and public vehicles do not need to be anonymous



- Unlinkability at the network and data link layers
 - Impact on system performance
- Eliminate 'weak links'
 - Coexistence/inter-operability with other wireless communication systems, e.g., cellular, WiMax



- We have been developing a solution based on well-accepted building blocks (e.g., cryptographic primitives) and concepts (e.g., anonymized certificates/pseudonyms)
- At the same time
 - Established a liaison with the PRIME project
 - Collaborating with IBM, exploring additional research issues and future solutions



- Within VC, privacy and identity management are largely open problems
 - VC systems have unique characteristics; not just another mobile wireless communication technology to access the Internet
- Assumptions and requirements for identity management and privacy can strongly influence the overall architecture of VC systems