

## European ITS Framework Architecture and its application for Co-operative Systems



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## Consequences of Integration for Co-operative Systems

- Integrated system (and large)
  - Whole > sum of the parts
- Many stakeholders that need to co-operate
  - Vehicle Owners/Drivers
  - Road Operators
  - Operators of Other Transport Modes
  - Regulatory/Enforcement Authorities etc.
- Varying commercial interests
  - Public services, commercial services
- Multi-disciplinary activities
  - e.g. Software, Hardware, Traffic Engineering
- Multiple manufacturers / technologies
  - To build integrated systems



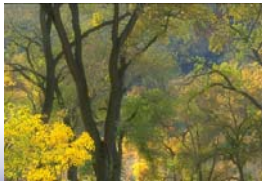
Joint eSafety/Prime Workshop, Budapest - 4-5 September 2006

2



## Communication between Parties

- Need a way of describing integrated ITS
  - To identify business opportunities
  - For planning deployments
  - To identify technical solutions
  - To highlight critical parts
  - Simple : that everyone can understand

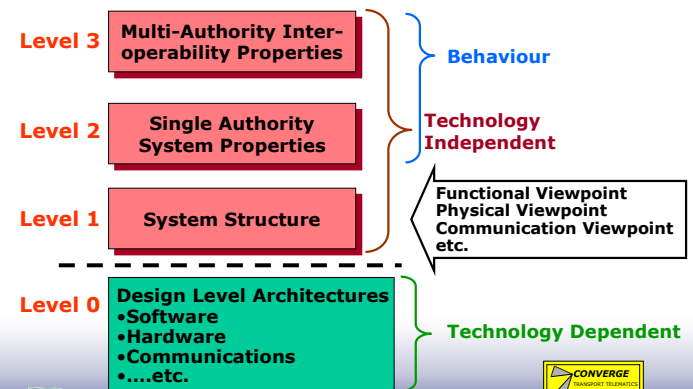


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3



## Levels of Thinking

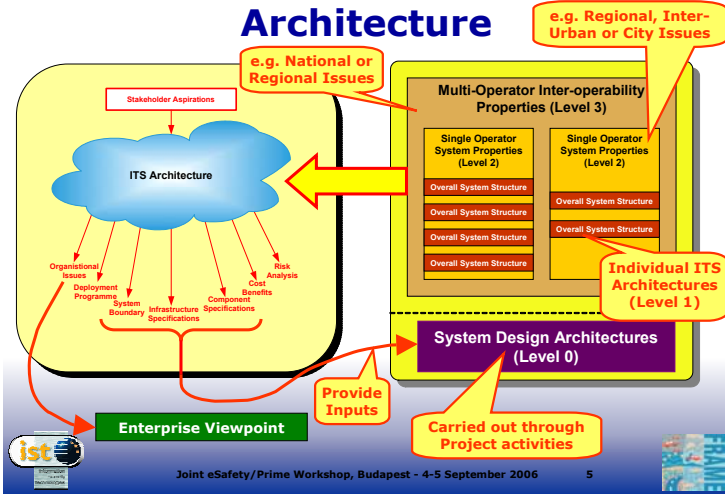


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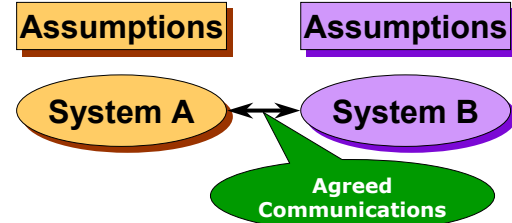


# Uses of a High-Level ITS Architecture



# Partial System Integration

- Many people think that you only need good communications to integrate systems

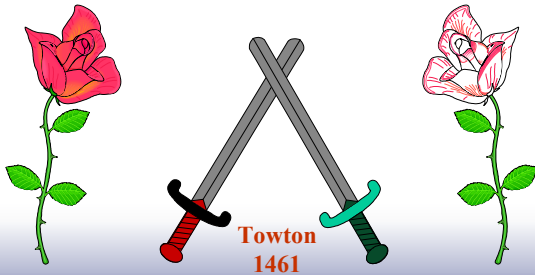


- Different assumptions prevent inter-operability

# Agreed Communications BUT Different Assumptions/Beliefs

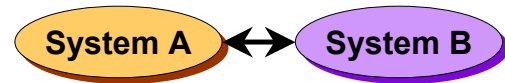
“Long live King Henry!”

“Long live King Edward!”



# Consistent System Integration

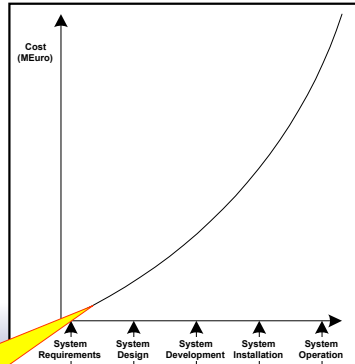
Assumptions



- Agreed communications AND common assumptions produce inter-operability
- Achieved with a System Architecture

## Impact on Development Costs 10 : 100: 1000 Rule

- Cost of fixing problems in System development increases exponentially with time
- System Architectures can expose these problems early in the development cycle
- Early fixing costs less
  - "70% of faults found after unit testing are requirements errors"

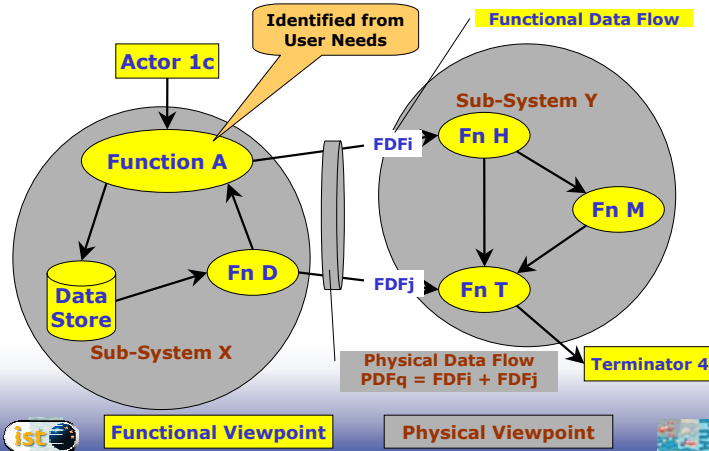


System Architectures used here

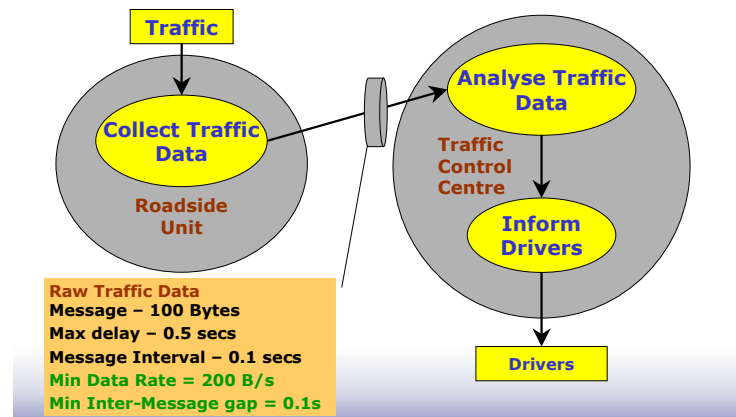
## What is a High-Level ITS Architecture?

- Top-level framework
- Strategic plan for designs
  - "What is needed"
    - NOT
  - "How is it to be implemented"
    - Technology independent
- Top-level assumptions
  - Minimum necessary
    - NOT
  - Maximum Possible

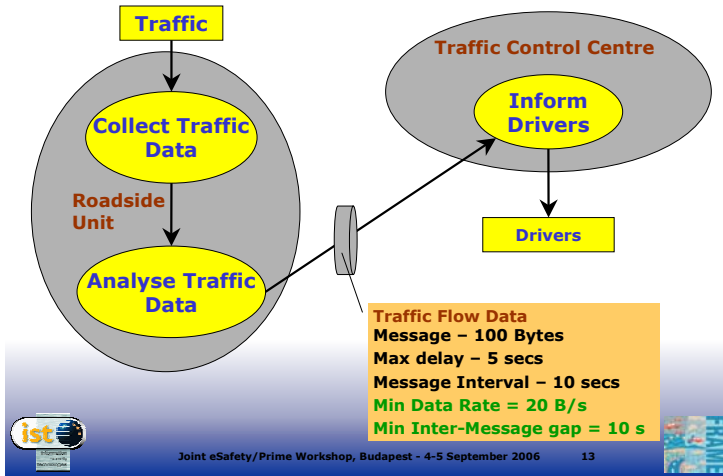
## Simple Overview



## Example Application 1a



## Example Application 1b



## Example Application 2

- **Intersection Safety:**
  - Projects will produce demonstrations
  - Provide "proof of concept"
- **The next step will be:**
  - **Deployment throughout European Union**
    - In time
    - In space
    - By many providers

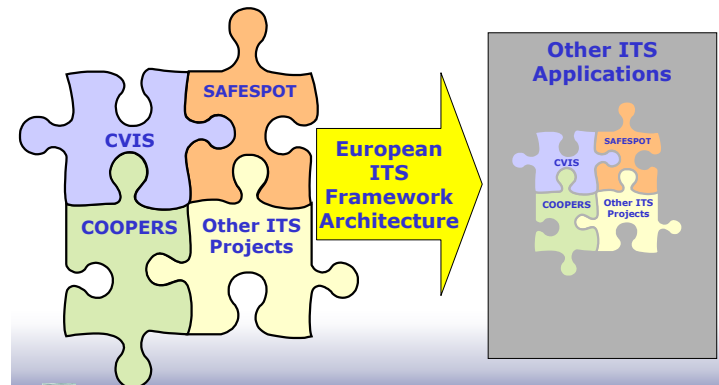


## Use of a High-Level Architecture

A High-Level Architecture provides

- **In time**
    - Technology will change
  - **In space**
    - Intersections have many configurations
  - **Multiple providers**
    - Many designs
- Technology independence  
 High-Level functional and physical structure  
 High-Level Specifications

## Additional Benefit to Co-operative System IPs and STREPS



## Why use the European ITS Framework Architecture?

- **Cost**
  - Many similarities between nation states
    - Especially for cross-border services
  - Estimate that Framework Architecture has 80%
    - Work does not have to be repeated
- **Compatibility and Communication**
  - A common approach
  - A common planning "language"
- **Knowledge Pool**
  - Increasing body of experience available
    - e.g. from the FRAME Forum Team



## FRAME –Activities being funded by the FRAME Forum

- **Maintenance of**
  - the European ITS Framework Architecture
    - Version 3 → Version 3.1
  - Maintenance of the Selection Tool
    - Version 1.1.5 → Version 1.1.6
- **Review of current ITS Architectures**
  - Europe and rest of the world
- **Update FRAME Web Site**
- **Direct support for members**
- **Open User Forum 15? November 2006**

[www.frame-online.net](http://www.frame-online.net)



## European ITS Framework Architecture in Europe



Countries involved with the Framework Architecture



Projects using Framework Architecture



Thank you for listening

